Steina

for violin solo, laser, live-video and live-electronics

marko ciciliani 2015

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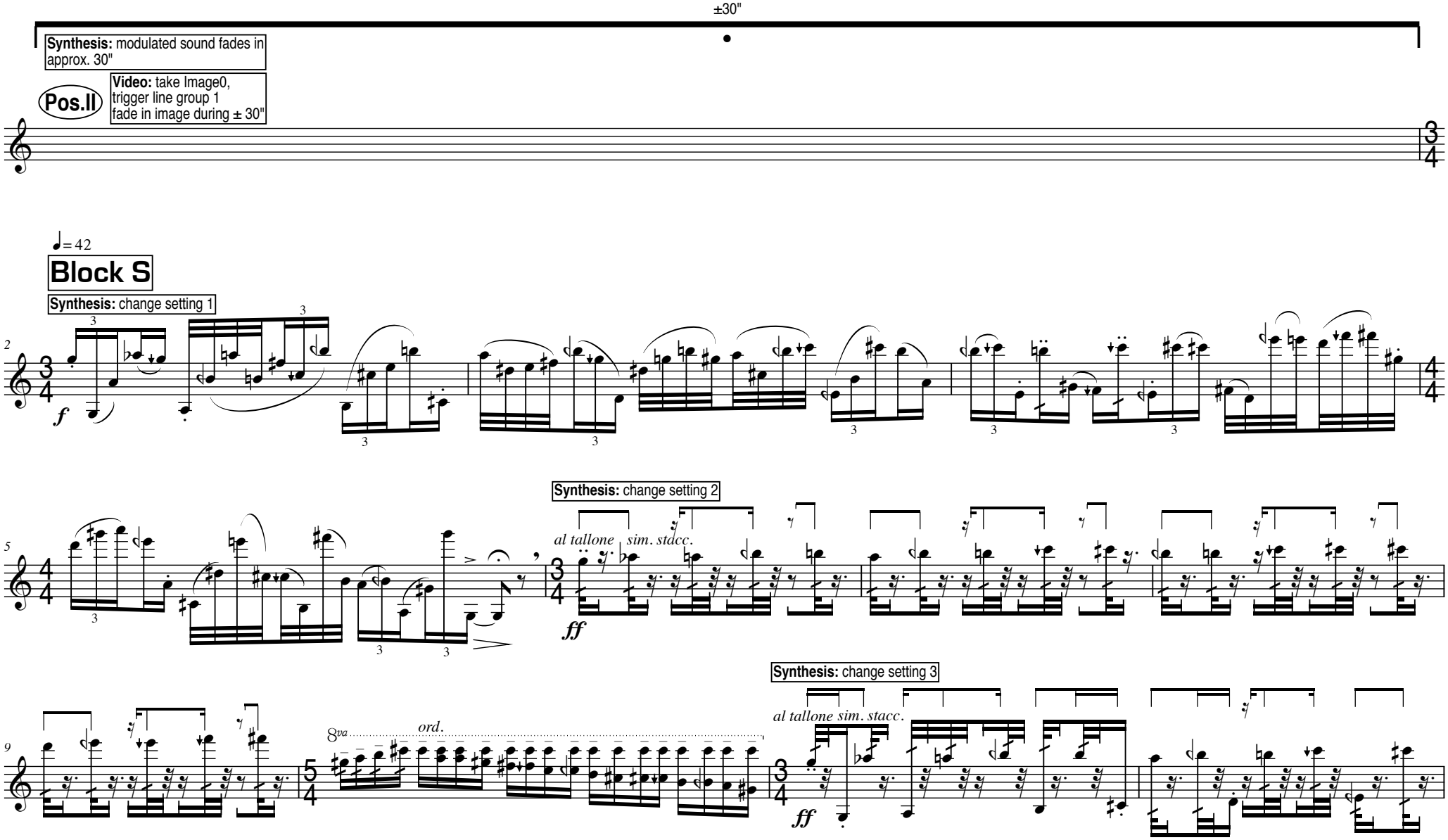
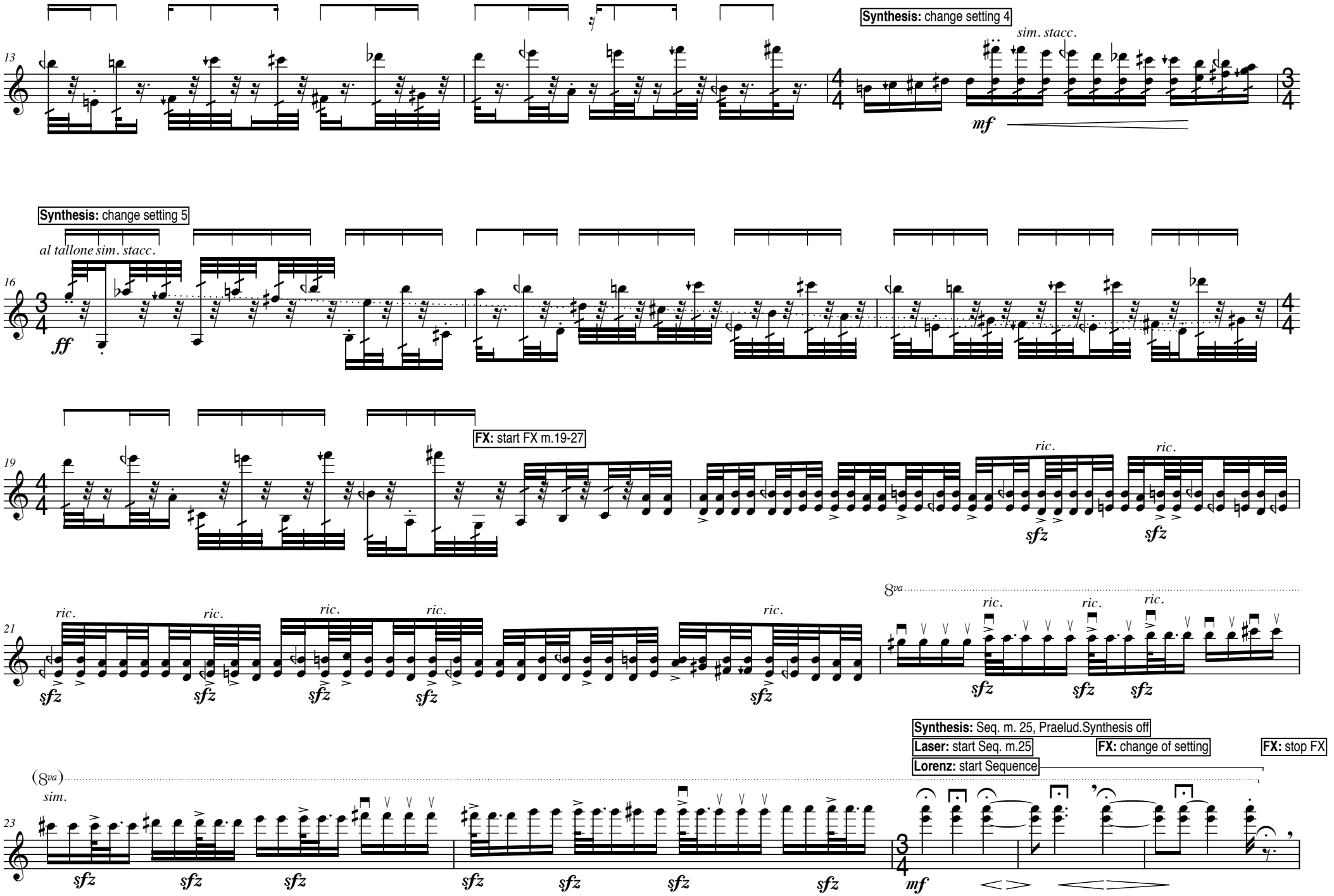
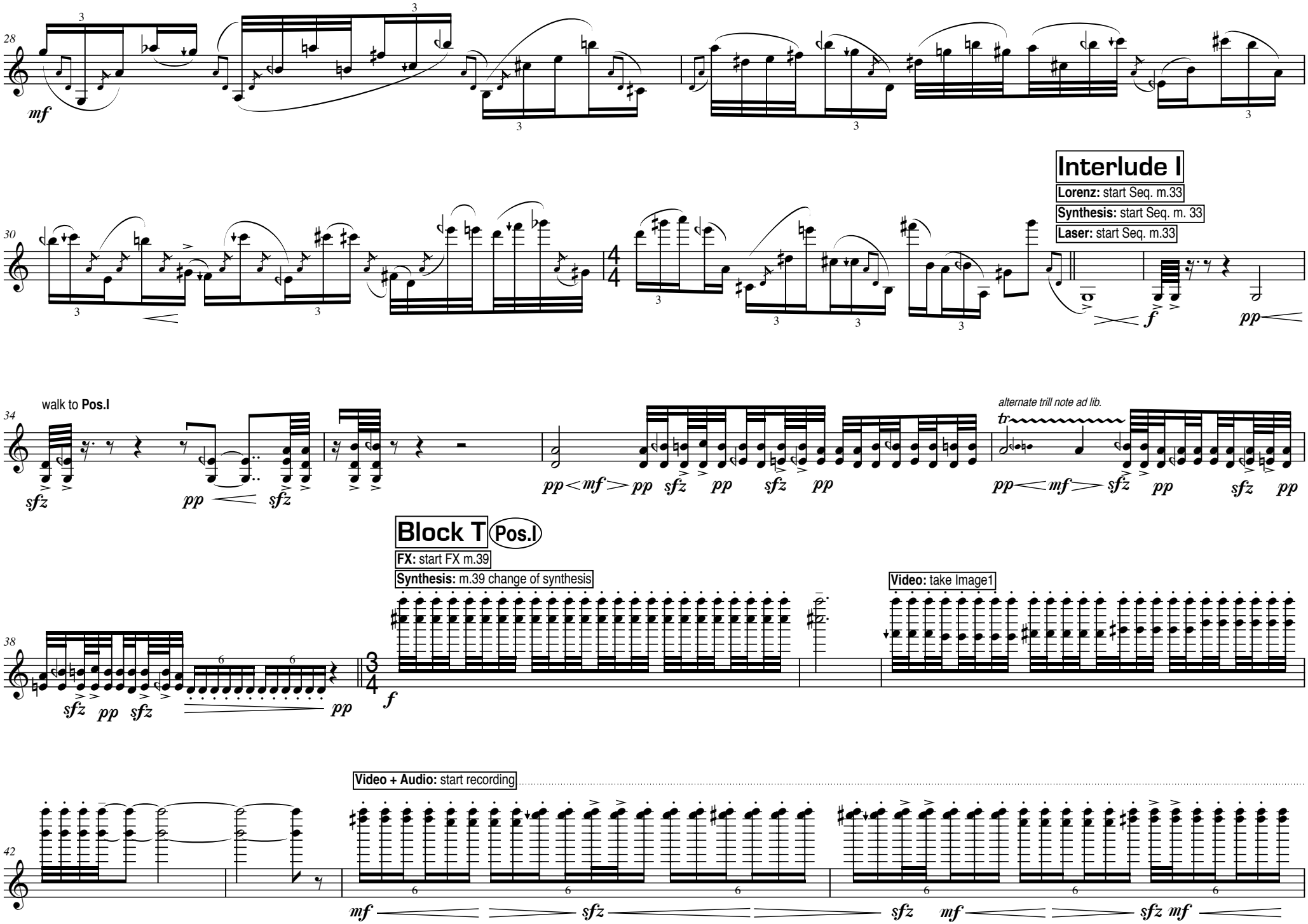
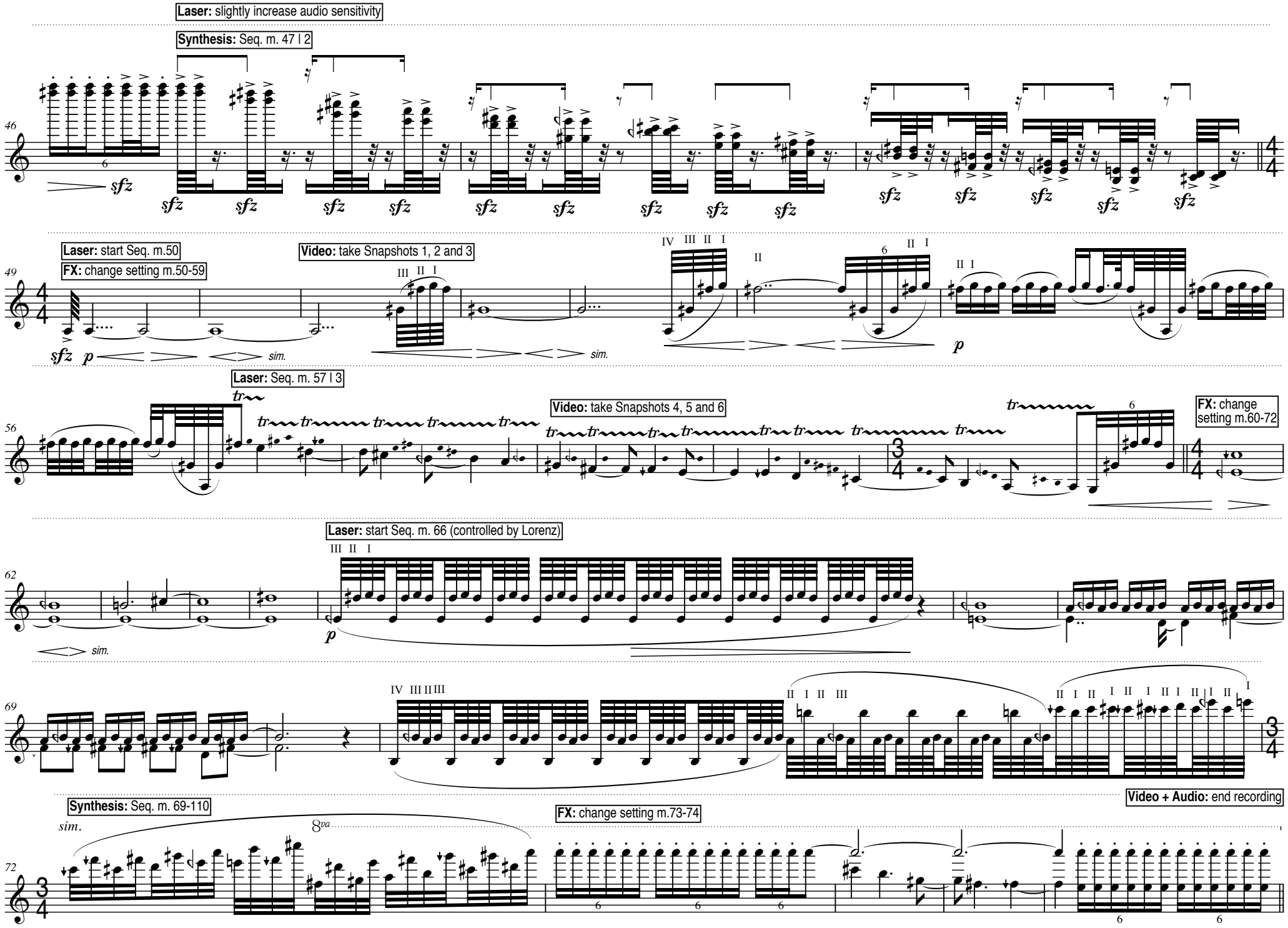



13
Synthesis: change setting 4
sim. stacc.
mf
Synthesis: change setting 5
16
al tallone sim. stacc.
ff
19
FX: start FX m.19-27
ric.
sfz
21
8va
(8va)
sim.
23
Synthesis: Seq. m. 25, Praelud.Synthesis off
Laser: start Seq. m.25
Lorenz: start Sequence
FX: change of setting
FX: stop FX


28
mf
30
Interlude I
Lorenz: start Seq. m.33
Synthesis: start Seq. m. 33
Laser: start Seq. m.33
4/4
f
pp
34
walk to Pos.I
sfz
pp
alternate trill note ad lib.
tr
38
Block T
Pos.I
FX: start FX m.39
Synthesis: m.39 change of synthesis
Video: take Image1
3/4
42
Video + Audio: start recording
mf
sfz


Laser: slightly increase audio sensitivity
Synthesis: Seq. m. 47 | 2
Laser: start Seq. m.50
FX: change setting m.50-59
Video: take Snapshots 1, 2 and 3
Laser: Seq. m. 57 | 3
Video: take Snapshots 4, 5 and 6
FX: change setting m.60-72
Laser: start Seq. m. 66 (controlled by Lorenz)
Synthesis: Seq. m. 69-110
FX: change setting m.73-74
Video + Audio: end recording

Interlude II

Video: 2nd Line Group

Laser: Seq. m. 76-110

FX: turn off FX

77

19

4/4 2

5/8 13

walk to **Pos.III**

♩ = 63

Video: Audio Sensitivity to Blue Lines ON

Video: Yellow Line Display to Image1

Video+Audio: Playback of m.45-54 at 50% speed

Block E (Pos.III)

Orientation: Audio playback indicates eight notes

p sfz p sfz p sfz

Video: slowly turn up Audio Sensitivity to Yellow Lines (90"), Blue Line Display to Image1 (45")

Synthesis: Turn off one Synth

120

p mf sfz

131

mf sfz mf

138

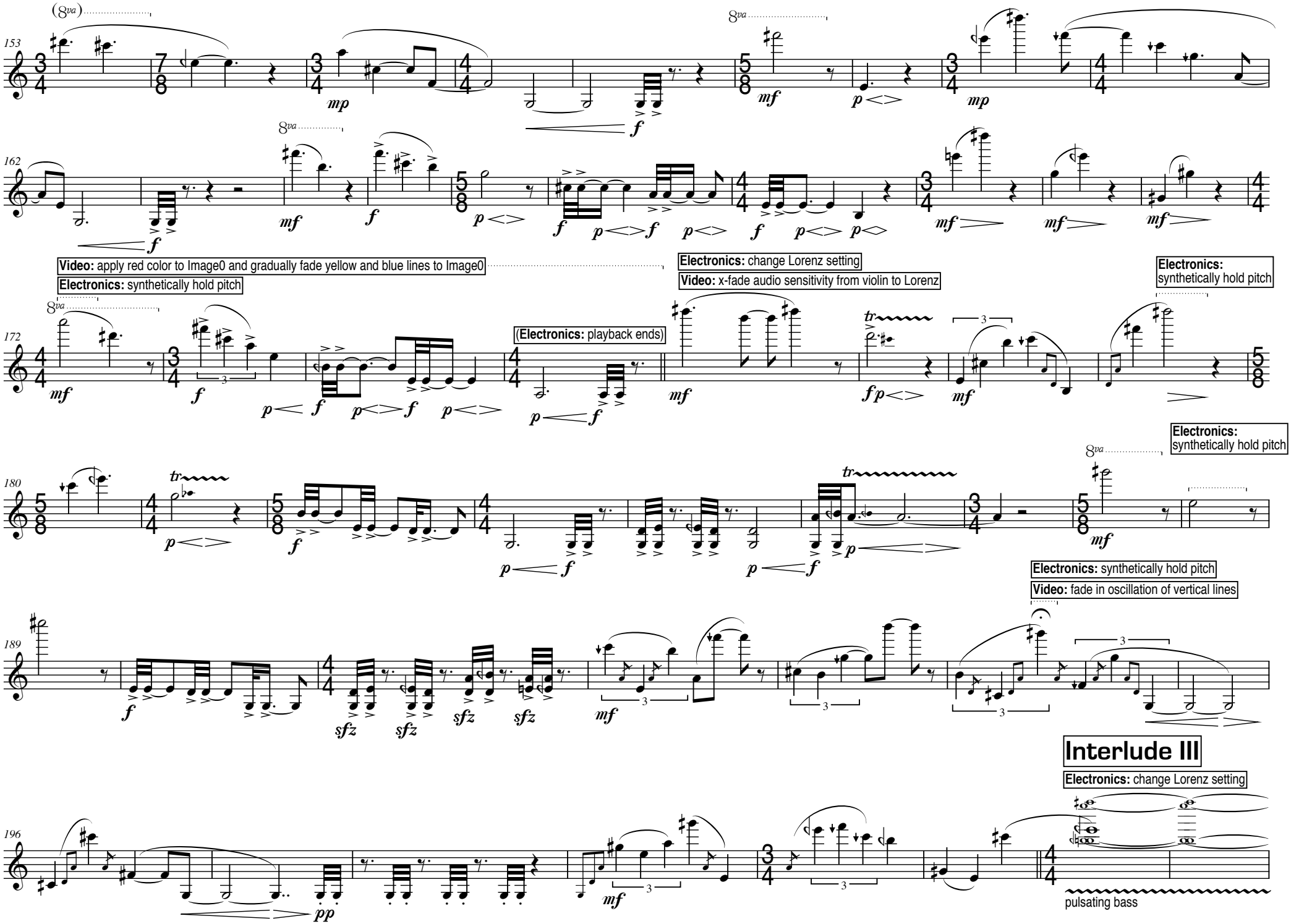
sfz sfz sfz sfz sfz sfz

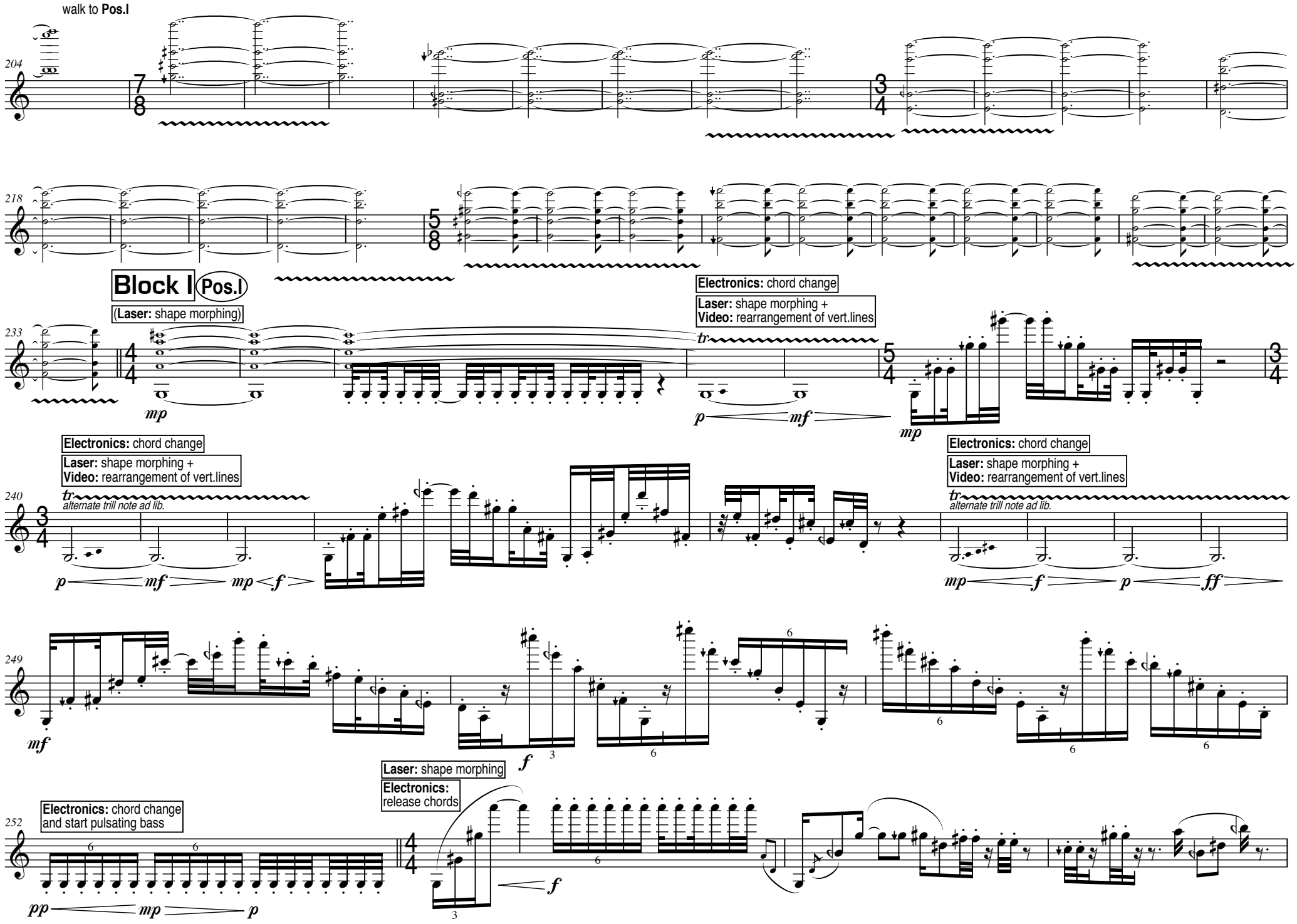
Synthesis: Turn off last Synth and start Lorenz

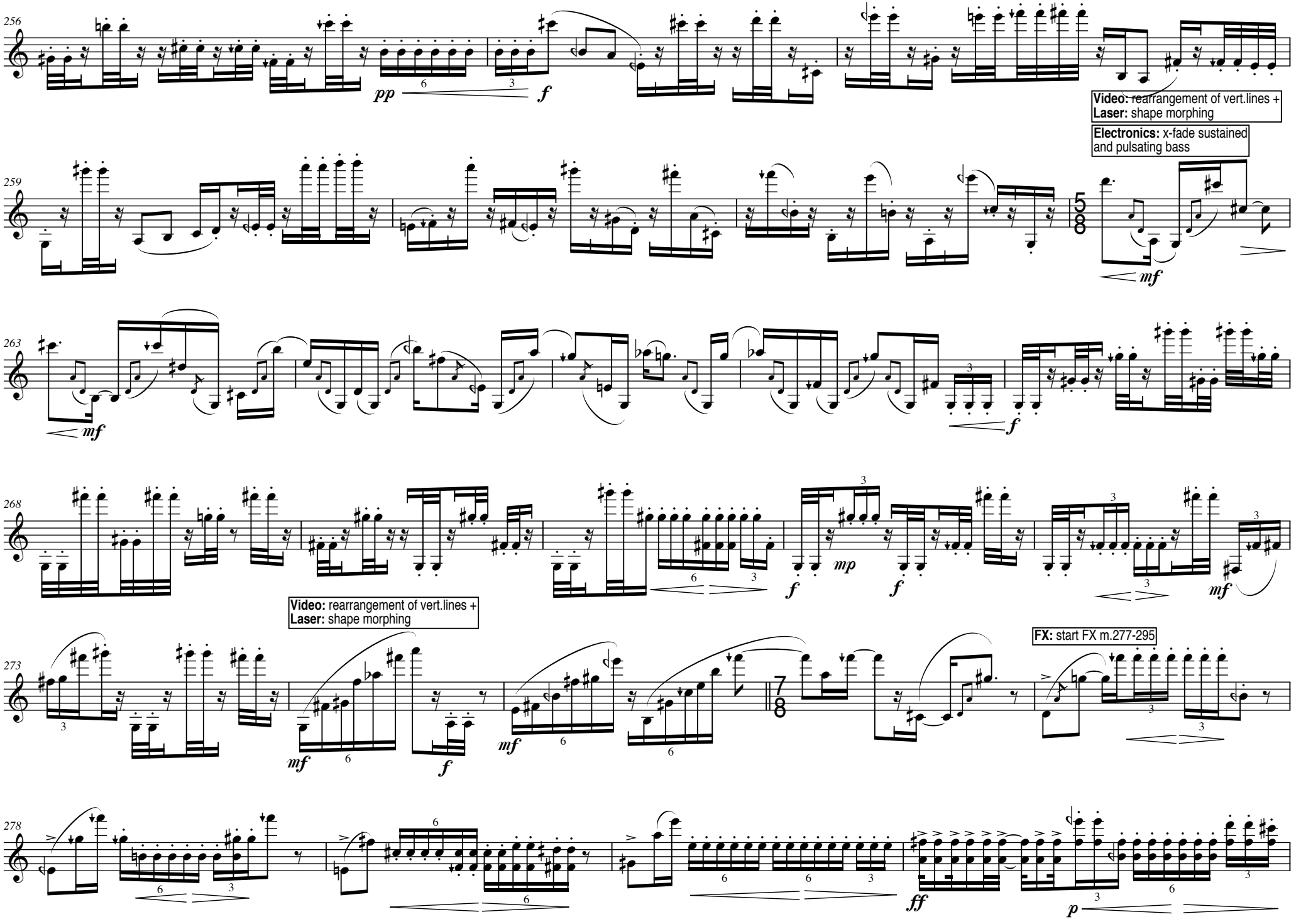
143

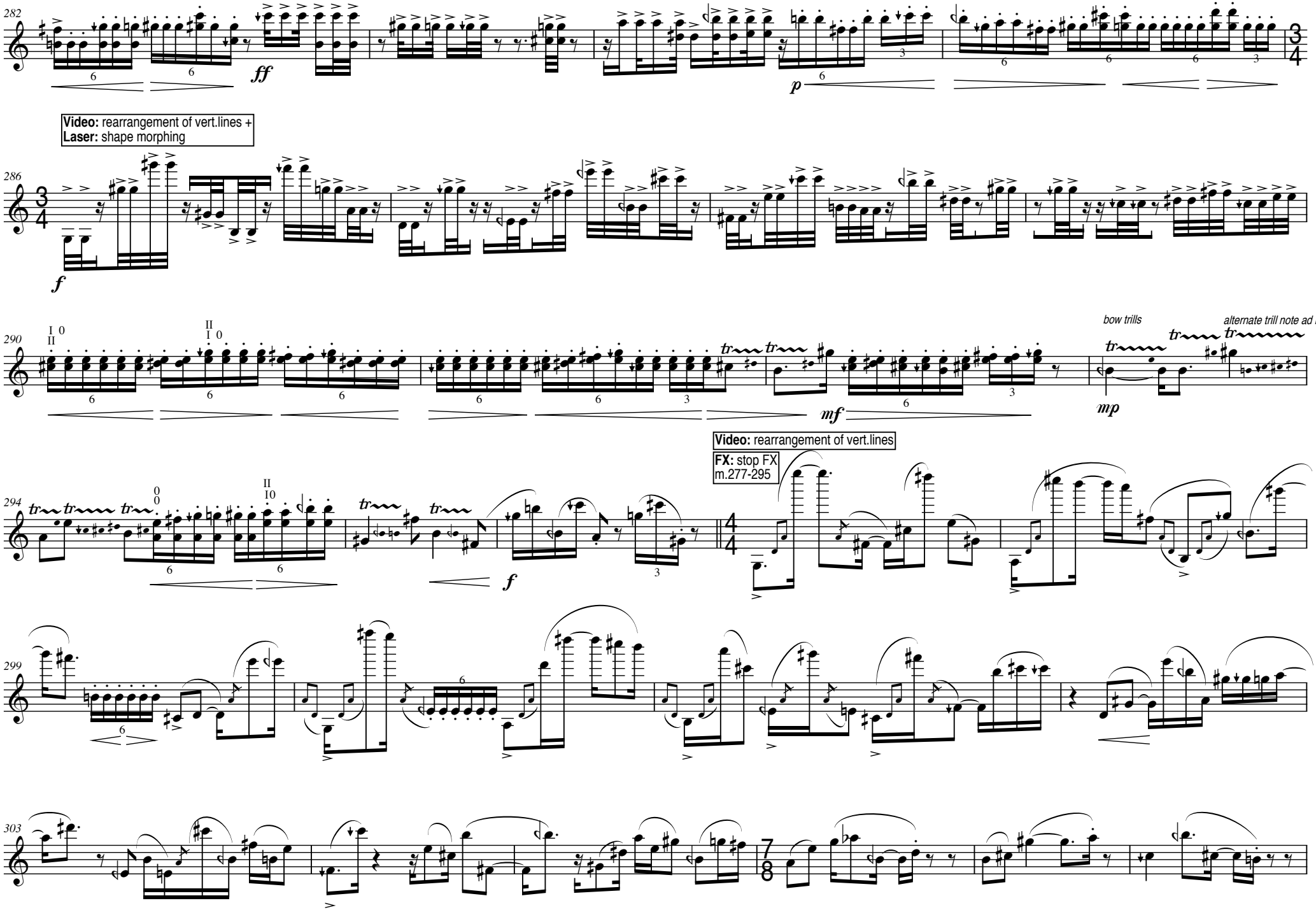
8va 8va 8va 8va

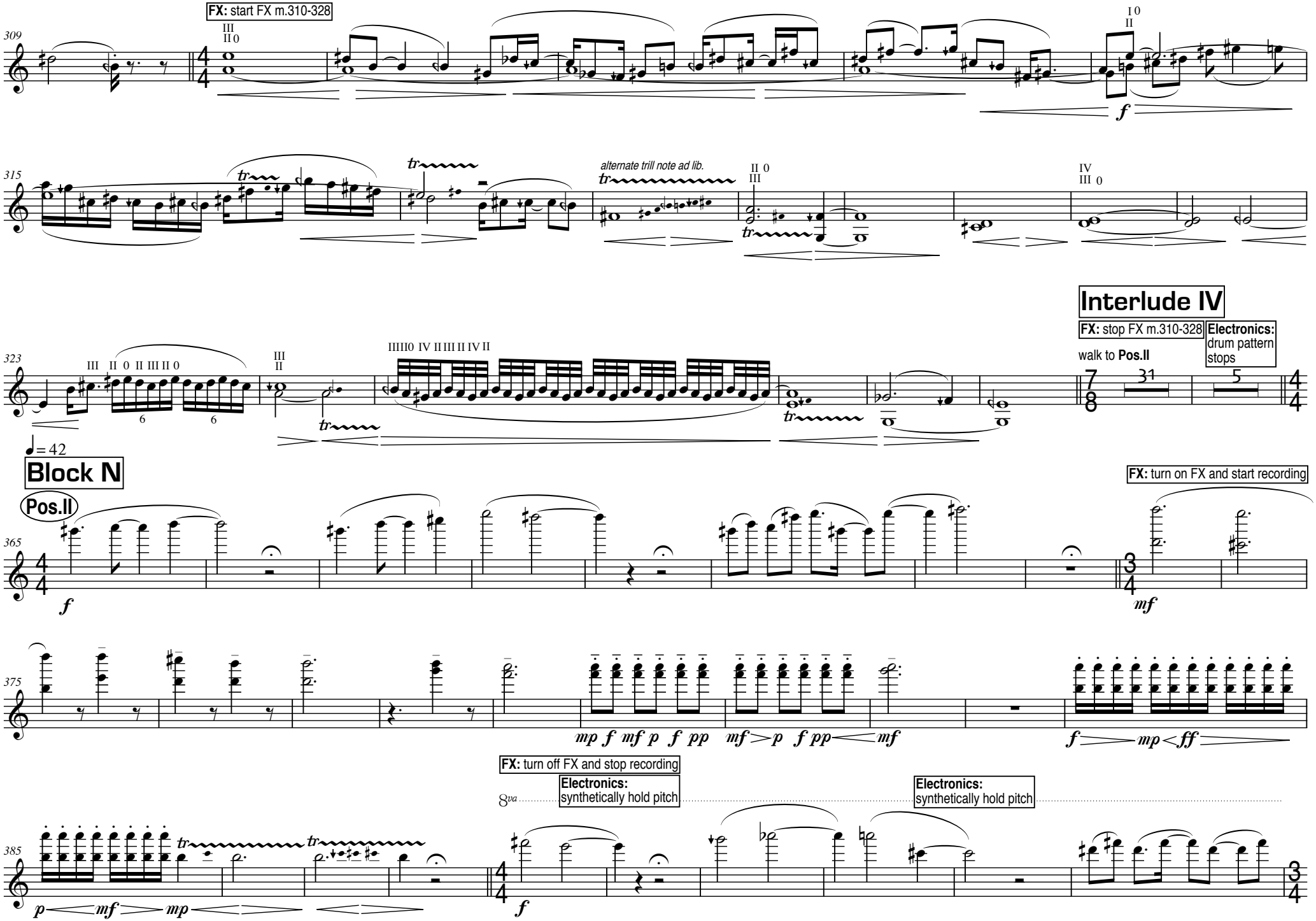
3/4

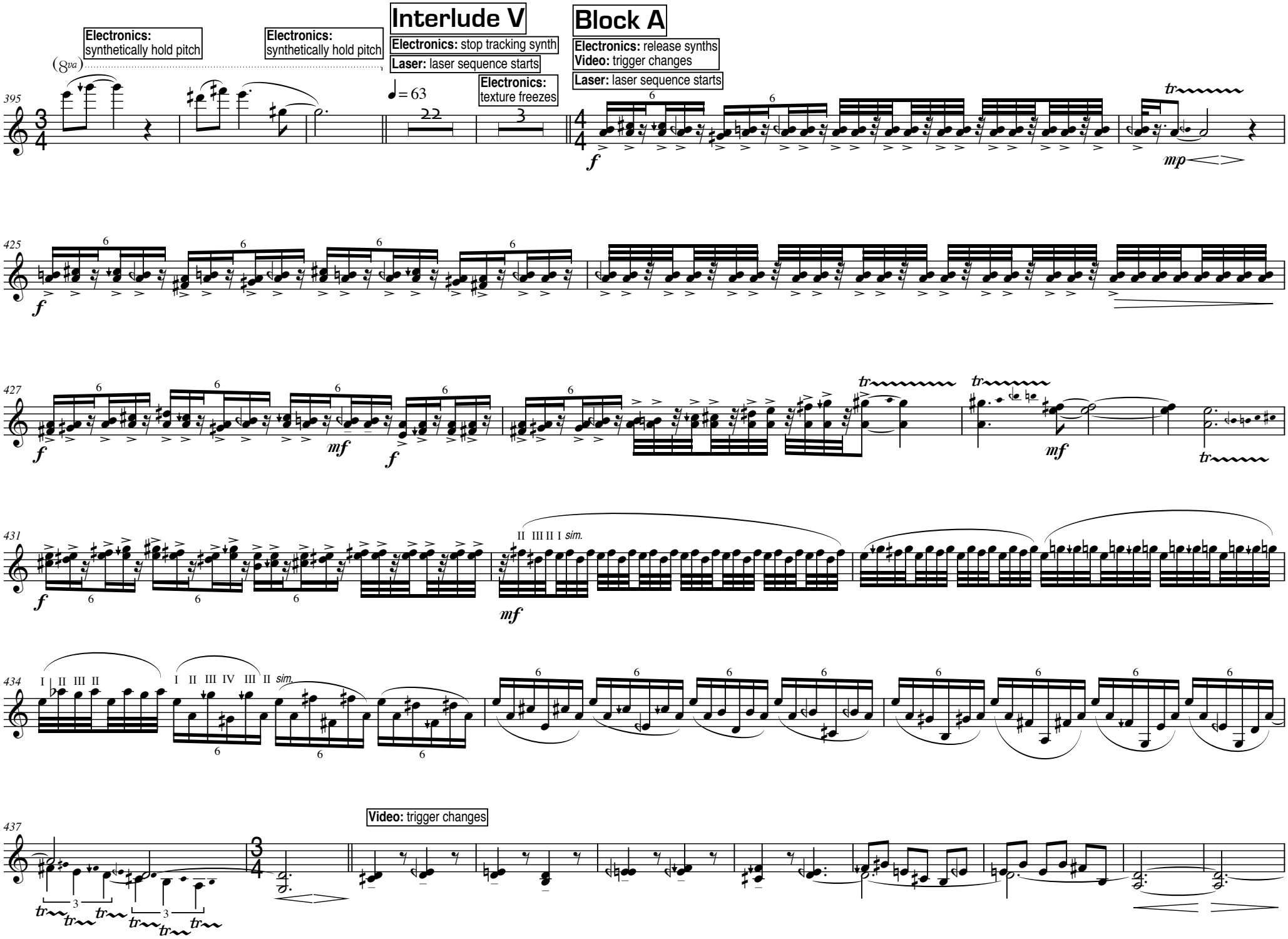

153
162
172
180
189
196
Video: apply red color to Image0 and gradually fade yellow and blue lines to Image0
Electronics: synthetically hold pitch
(Electronics: playback ends)
Electronics: change Lorenz setting
Video: x-fade audio sensitivity from violin to Lorenz
Electronics: synthetically hold pitch
Electronics: synthetically hold pitch
Electronics: synthetically hold pitch
Video: fade in oscillation of vertical lines
Interlude III
Electronics: change Lorenz setting
pulsating bass

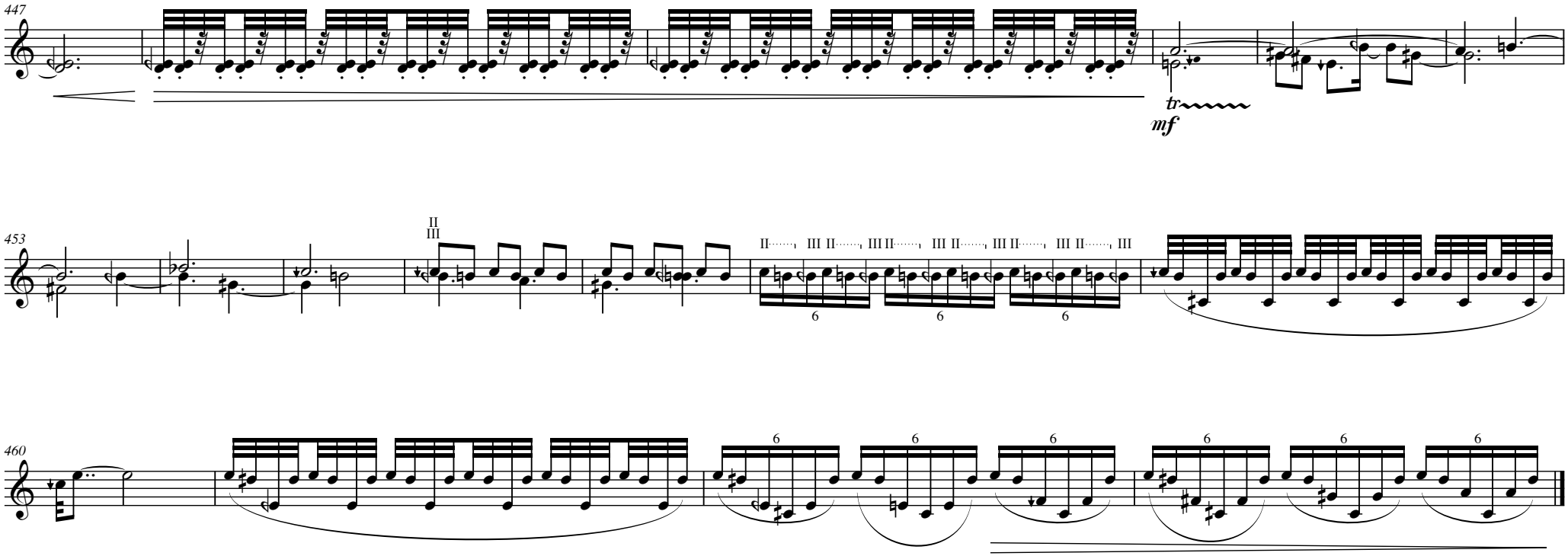

walk to **Pos.I**
204
218
Block I **Pos.I**
(**Laser:** shape morphing)
233
Electronics: chord change
Laser: shape morphing +
Video: rearrangement of vert.lines
240
alternate trill note ad lib.
249
252
Electronics: chord change
and start pulsating bass
Laser: shape morphing
Electronics:
release chords


256
pp
f
Video: rearrangement of vert.lines +
Laser: shape morphing
Electronics: x-fade sustained
and pulsating bass
259
mf
263
mf
f
268
f
mp
f
mf
Video: rearrangement of vert.lines +
Laser: shape morphing
273
mf
f
mf
FX: start FX m.277-295
278
ff
p


282
ff
p
Video: rearrangement of vert.lines +
Laser: shape morphing
286
f
290
mf
bow trills
mp
alternate trill note ad lib.
294
f
Video: rearrangement of vert.lines
FX: stop FX
m.277-295
299
303


FX: start FX m.310-328
309
315
alternate trill note ad lib.
323
Interlude IV
FX: stop FX m.310-328
Electronics: drum pattern stops
walk to Pos.II
7/8
31
5
4/4
♩= 42
Block N
Pos.II
365
FX: turn on FX and start recording
mp f mf p f pp
mf > p f pp < mf
f > mp < ff
375
FX: turn off FX and stop recording
Electronics: synthetically hold pitch
8va
Electronics: synthetically hold pitch
385
p < mf > mp
f


Electronics: synthetically hold pitch
Electronics: synthetically hold pitch
Interlude V
Electronics: stop tracking synth
Laser: laser sequence starts
Electronics: texture freezes
Block A
Electronics: release synths
Video: trigger changes
Laser: laser sequence starts
(8va)
♩= 63
395
425
427
431
434
437
II III II I sim.
I II III II
I II III IV III II sim.
Video: trigger changes


447
tr
mf
453
II
III
II III II III II III II III II III
6
460
6